

**Rita cirklar**  
(Drawing circles)

flute, percussion, piano, violin, viola, cello

durata: ca 8'

Johan Svensson

## COMMENT

It is an exciting game to draw sounding circles. Rotations can be made in many different ways and in many different levels; different layers of repetitive patterns. The circles in this piece were in one way drawn when the music was composed. But the title points to the action of the musicians, bringing the circles to life in a performance situation.

The cycles and patterns are created while performing; they are drawn. The listener is also part of the drawing when connecting sounding objects and compose a most personal pattern of cyclic movements. Sometimes though all instruments unite and together create only one circle, with stubborn obviousness.

## PLAYING INSTRUCTIONS

### GENERAL *Dynamics*

Dynamics are written in two different ways:

'mp' = Sounding dynamic: mezzo piano. A great amount of action/power might be necessary to reach the written dynamic level.

'ff' = Action dynamic: fortissimo. Sounding result is probably much softer.

### FLUTE/PICCOLO

When square notation is used an air sound should be produced. Cover the embouchure hole completely. Arrows show whether to breath in or out (down arrow = out). When no arrow is used, breathing should be out.

### PERCUSSION

ALM GLOCKEN (a2)  
BONGO  
CARDBOARD

COW BELL  
GUERO  
LOG DRUM

SANDPAPER  
VIBRAPHONE

The indication 'CARDBOARD on floor' should be a piece of cardboard that makes friction sound against the floor. It is controlled by (played with) the foot. Important is that the cardboard makes a friction sound that reaches the written dynamic level. If the friction sound is not enough, a rougher surface (made from wood or particleboard) should be placed on the floor on which the cardboard piece can be pushed.

The BONGO is played by dragging a rubber-ball on the drum head to make friction sound. It is always square notated to show that it is dragged and not beaten.

### PIANO

#### *Preparation*



Adhesive tack, on written strings and strings in between. Tack close to the string endings; pitches only slightly damped.



Adhesive tack close to the string ending, tack only shifting color of the pitch.



Adhesive tack, on written strings and strings in between. Tack approx. 10cm from string endings; pitches almost completely damped.



A match (or small wooden stick) presses down the 5th partial by attaching it with adhesive tack from C to D string. Also put some tack on the match on D# string to make it attach completely. Sounding result should be the 5th partial with pretty sharp sound, not much fundamental.

### *Playing techniques*

'Toneless gliss.' is performed by moving the fingers over the black keys without pushing them down. Use fingernail or fingertip ad lib. Sounding result should be a soft guero sound.

'Toneless pizz.' is performed by making a pizzicato on the key itself without pushing it down. Use fingernail or fingertip ad lib. Sounding result should be a soft wooden sound.

### STRINGS

All strings have their lowest string tuned down approx. 1,5 octave. When string is so extremely tuned down, the pitch is slightly different when playing in different dynamics. The lowest string is notated with a notehead below the system without ledger lines.



When square notation is used the string should be damped with the whole hand at first position. The note position shows only on which string to play.

The 'bow bounce' is performed by making the bow do quick bounces on the written string. It is similar to jeté but the bow should not move so much in the horizontal direction. Sounding result should be soft bounce sounds, not much pitch or sound from the string. It is notated with small squares after the notehead.

When 'l.b.' (legno battuto) is written over a note with the same looking as 'bow bounce', it should be played in the same way but with the wooden part of the bow.



High sounds without specified pitch are notated in two different ways:



High pitch on written string. Finger where fingerboard ends.



Very high pitch on written string (only one pitch!). Finger between fingerboard and bridge.

'Vertical bowing' is always performed with tremolo, which means that the bow is quickly moved up and down in string direction.

The 'hammer on' is performed by forcefully hitting string with finger, without using right hand.

$\text{♩} = 110$

# Rita cirklar

Johan Svensson

PICCOLO

Flute/Piccolo

ALM GLOCKEN

Percussion

prep.

Piano

Violin II

Violin I

Viola I

Violoncello

$p$

ALL STRINGS  
scordatura:  
lowest string  
tuned down  
approximately 1,5 octave

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

$p$

$sfp$

square notation:  
air sounds, no pitch

flz. ————— **3** **4**

CARDBOARD on floor

$mf$

$ff$

(IV)

b.b.  
(bow bounce:  
soft bounce sounds)  
pizz.

$f$

pizz.  
arco

$mf$

square notation:  
damp strings with  
whole hand at first position

square notation:  
damp strings with  
whole hand at first position

breath in and out

Fl./  
Picc.

*ff*" COW BELL (big)  
drum stick

Perc.

Pno.

Vln. pizz.

arco l.t.  
(legno tratto) 5 (IV)

Vla.

square notation:  
damp strings with  
whole hand at first position

Vc.

CARDBOARD on floor

*ff*" b.b. pizz.

5 *mf*

*f* + pizz. arco

9

Fl./  
Picc.

*ff*" COW BELL  
drum stick

Perc.

Pno.

Vln. pizz.

arco l.t. 5

Vla.

Vc.

3 4

4

11 **4**

Fl./  
Picc. flz. **3** **4** **4** **4**

Perc. CARDBOARD on floor COW BELL  
drum stick

Pno.

Vln. arco  
l.t.  
(legno tratto) **5**

Vla. b.b. **f** **ff** **mf**

Vc. l.t. **f** **ppp**

**A**

14 **3** **5** **4** **4**

Fl./  
Picc. **p** ALM GLOCKEN

Perc.

Pno. **p**

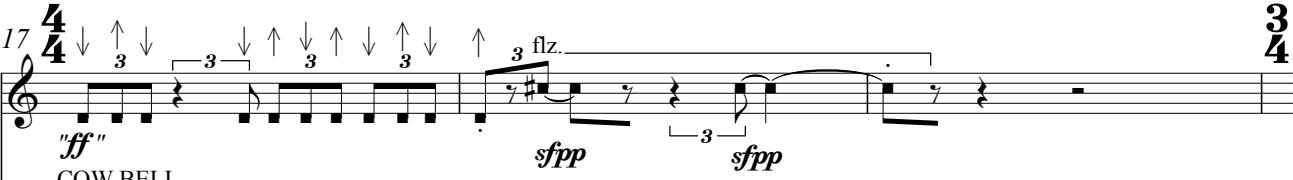
Vln. II **p**

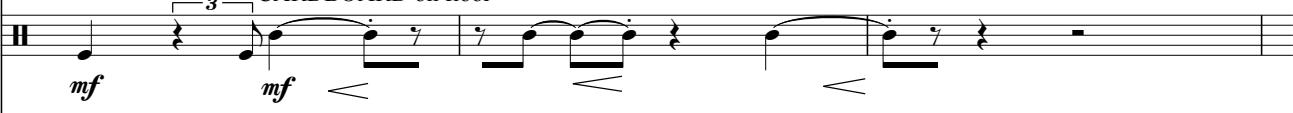
Vla. arco I **p**

Vc. I **p**

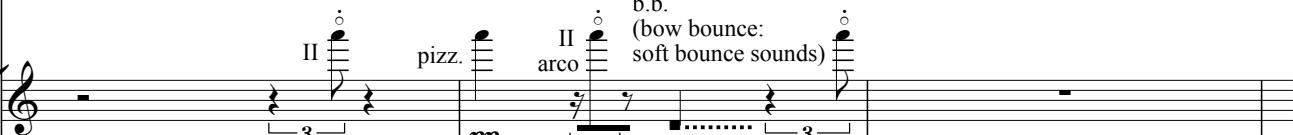
**B**

17 **4**

F1/  
Picc. 

Perc. 

Pno. 

Vln. II pizz. 

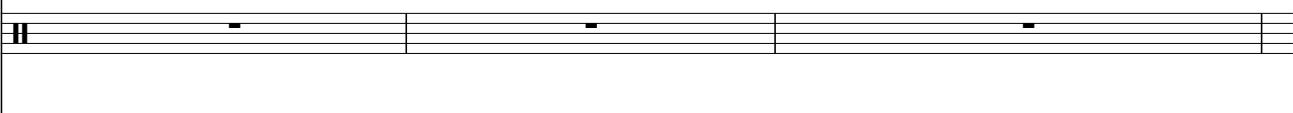
Vla. l.t. 

Vc. l.t. 

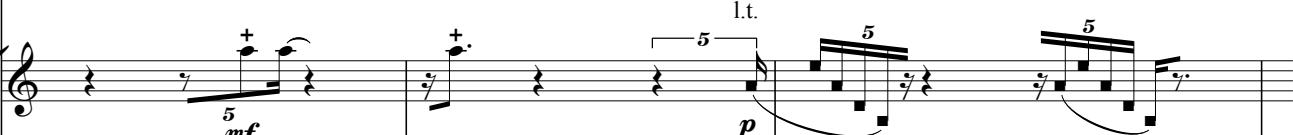
**3**

20 **3**

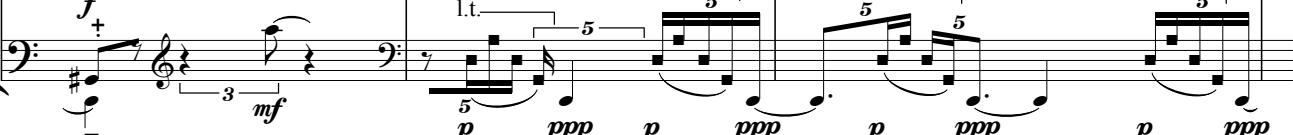
F1/  
Picc. 

Perc. 

Pno. 

Vln. l.t. 

Vla. b.b. 

Vc. f 

**4**

**5**

**4**

**5**

23 **5**

Fl./  
Picc. flz.  $\downarrow$   $\uparrow$   $\downarrow$   $\uparrow$   $\downarrow$   $\uparrow$   $\downarrow$  **4**  $\uparrow$   $\downarrow$   $\uparrow$   $\downarrow$   $\uparrow$   $\downarrow$   
*sfpf* "ff" COW BELL  
 CARDBOARD on floor 3 drum stick

Perc.  $mf$   $mf$   $mf$   $mf$

Pno.

Vln. b.b. pizz.  
 "f" arco I  $mf$   
 Vla.  $mp$   $mf$   
 Vc.  $f$   $mf$   $f$   $p$   $ppp$

arco l.t. 5  
 ff l.t. 5 p  
 l.t. 5  
 l.t. 5

25 **3** **4** flz.  $\downarrow$  **2** **4**

Fl./  
Picc.  $3$   $p$  "ff" sfpf "ff" sfpf "ff"  
 Perc.  $3$   $3$   $3$   $3$   $3$   $3$

Pno.

Vln. pizz. (pizz.) arco II l.t. 5 pizz. arco II  
 ff ff mp ff ff mp  
 b.b. b.b. b.b. b.b.

Vla. "f" "f" "f" "f"  
 Vc.  $f$   $f$   $f$   $f$

28

Fl./Picc.  $\frac{2}{4}$   $\uparrow \downarrow_3 \uparrow$  flz.  $\frac{3}{4}$   $\frac{4}{4}$   $\downarrow_3 \uparrow \downarrow_3 \uparrow \downarrow_3$

Perc. "ff" BONGO  
rubberball on stick  
drag rubberball to make  
a lions roar like sound

Pno.

Vln. ♩ pizz.  $\frac{5}{4}$  arco l.t.  $\frac{5}{4}$

Vla. "ff" 3 ff b.b.  $\frac{5}{4}$  p "f"

Vc.  $\frac{5}{4}$  p  $\frac{5}{4}$  ppp

31

Fl./Picc.  $\uparrow \downarrow_3 \uparrow \downarrow_3 \uparrow \downarrow_3 \uparrow$  "ff" COW BELL  $\frac{3}{4}$   $\downarrow_3 \uparrow \downarrow_3 \uparrow \downarrow_3 \uparrow \downarrow_3 \uparrow$   $\frac{2}{4}$   $\uparrow$   $\frac{3}{4}$   $\downarrow_3 \uparrow$

Perc. drum stick  $\frac{3}{4}$   $\downarrow_3 \uparrow$  CARDBOARD on floor  $\frac{3}{4}$

Pno.

Vln. pizz.  $\frac{5}{4}$  arco  $\frac{5}{4}$

Vla. l.t.  $\frac{5}{4}$  p  $\frac{5}{4}$  mf  $\frac{5}{4}$  mf  $\frac{5}{4}$  mf

Vc. l.t.  $\frac{5}{4}$  p  $\frac{5}{4}$  ppp  $\frac{5}{4}$

34 **3**  
Fl./  
Picc. **4**

BONGO  
rubberball on stick      CARDBOARD  
on floor      COW BELL  
drum stick

Perc.

Pno.

Vln. pizz. arco pizz. arco

Vla. b.b. l.t. l.t. pizz.

Vc. pizz. arco + arco ppp

**B**

37 **4**  
Fl./  
Picc. **5**

ALM GLOCKEN

Perc.

Pno.

Vln. I p

Vla. arco I p

Vc. II p

39 **5**  
**4**

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*8va* II III I

*ppp*



41

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*pp*

*ppp*

*pp*

43

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

**3**

**4**

**4**

**3**

CARDBOARD on floor

*mf*

pizz. *f*

*f*

*f*

46

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

**3** **4**

**2** **4**

**3**

*ff*

COW BELL  
drum stick

BONGO  
rubberball on stick

CARDBOARD on floor

*mf*

*p*

*pizz.*

*ff*

arco b.b.

*f*

pizz.

*ff*

l.t.

*p*

arco l.t.

*p*

*p*

*p*

*p*

48 **3** **4** *slap tongue* ↓ ↑ ↓ ↑ 3 ↓ **4** ↑ **3**

F1/  
Picc. "ff" "ff"

Perc. *mf* *mf*

Pno. *p*

Vln. *pizz.* *mf* *pizz.*

Vla. *ff*

Vc. *arco l.t.* *5* *p* *ppp* *f*

*Reo.*

50 **3** **4** ↓ ↑ ↓ ↑ 3 ↓ **2** **4** ↑ **3** *slap tongue* ↓ ↑ ↓ ↑ 3 ↓ **4** ↑

F1/  
Picc. "ff" "ff" "ff"

Perc. *mf* *p* *mf* *mf*

Pno.

Vln. *arco b.b.* "f" *pizz.* *arco l.t.* *p* *5* *pizz.* *mf*

Vla. *ff* *pizz.* *ff* *pizz.* *arco l.t.* *p* *5* *pizz.* *mf*

Vc. *mf* *5* *p* *ppp*

*Reo.*

## C

53  $\frac{4}{4}$  ↑ ↓  
Fl./Picc. 3  $\frac{2}{4}$  ↓  
Perc. 3  $\frac{8}{3}$  ↓  
Pno.  
Vln. pizz. arco b.b.  
Vla. ff mf "f"  
Vc. ff pizz. arco b.b.  
(pizz.) ff

=  
58  $\frac{2}{4}$  ↓↑  
Fl./Picc. ↓  
Perc. 3  $\frac{8}{3}$  ↓↑  
Pno.  
Vln. ♩ pizz. arco b.b.  
Vla. ff arco bow bounce  
Vc. f ff (pizz.)

62

F1/  
Picc.

Perc.

Pno.

Vln. b.b.  
'ff' arco  
bow bounce

Vla. "f"

Vc. "ff"



65

F1/  
Picc.

Perc.

Pno.

Vln. b.b.

Vla. b.b.

Vc. b.b.

68

F1/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*b.b.*

*b.b.*

*"f"*

*arco  
b.b.*

*"f"*

*arco  
l.t.*

*l.t.*

71

F1/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*3*

*4*

*4*

*3*

*pizz.*

*ff*

*p*

*ppp*

*l.t.*

14

**D**

**FLUTE**  $\text{2} \frac{4}{4}$   $\text{J} = 66$

**Picc.**  $\text{Fl/}$   $\text{ppp}$

**BONGO**  
rubberball on stick

**LOG DRUM**

**Perc.**  $f$   $p$   $f$   $p$  (upbeat in tempo 110)

**Pno.** prep. cluster: white keys

\*  $f$  l.b. (legno battuto) b.b.

**Vln.** arco b.b. l.t. 5 l.b.

**Vla.** pizz. 5 pizz. arco (legno battuto) arco l.b.

**Vc.** "fff" p "fff" p

**ALM GLOCKEN**

**E**

**PICCOLO**

**Fl/**  $\text{Picc.}$   $\text{5} \frac{8}{8}$   $\downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow$   $\text{3} \frac{4}{4}$

**VIBRAPHONE**  
diatonic finger gliss.

**Perc.** senza ped. "ff"  $mf$   $mf$

**Pno.** toneless gliss. "ff" Ped.

**Vln.**  $ff$

**Vla.**

**Vc.**

**PICCOLO**

**CARDBOARD**  
on floor  $mf$

**Pno.**

**Vln.**

**Vla.**

**Vc.**

**arco II**

**pizz.**

**l.t. 5 ff**

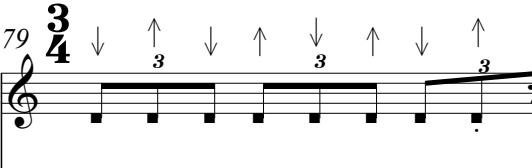
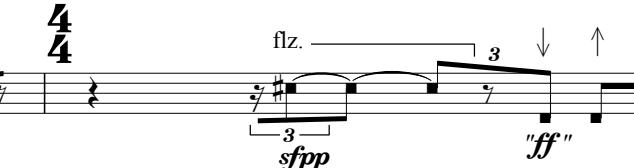
**p**

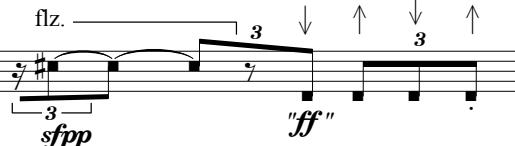
**mp**

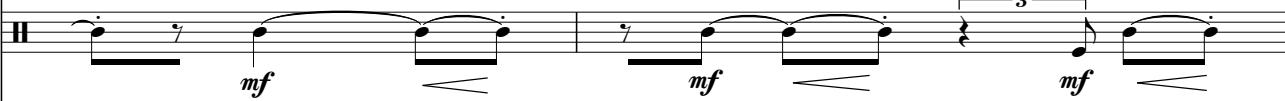
**l.t.**

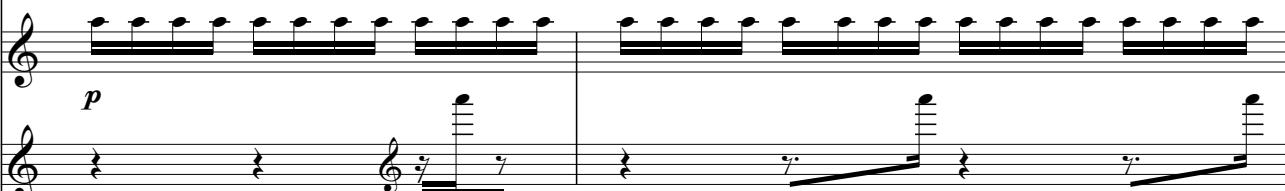
**p 5**

**ppp**

79 **3**  **4** 

Picc. flz. 

Perc. 

Pno. 

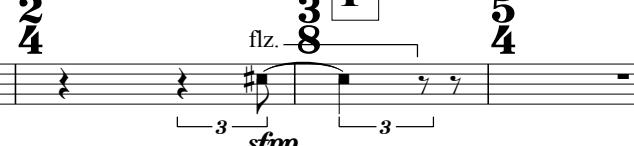
Vln. \* II 

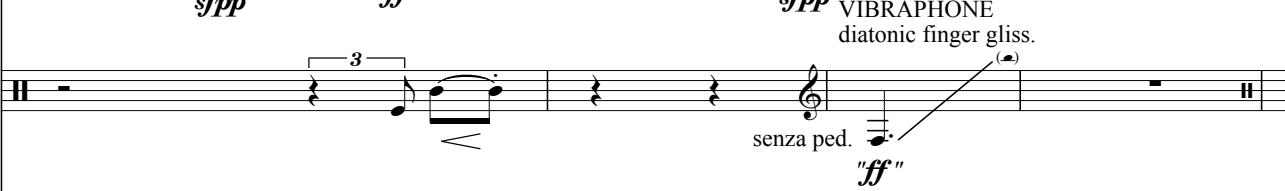
Vla. pizz. 

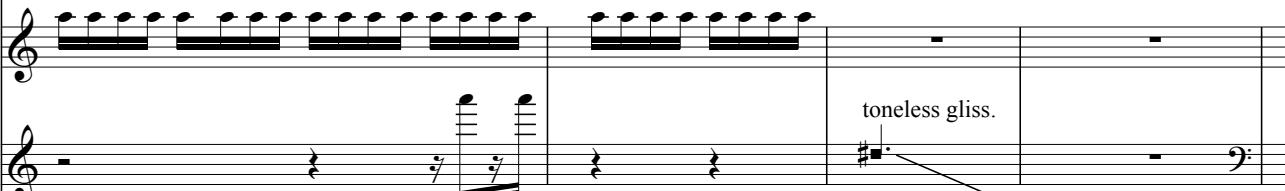
Vc. f+ 

**F**

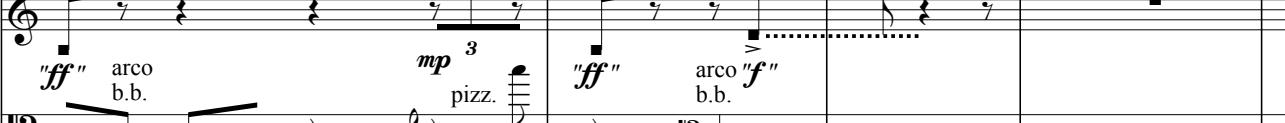
81 

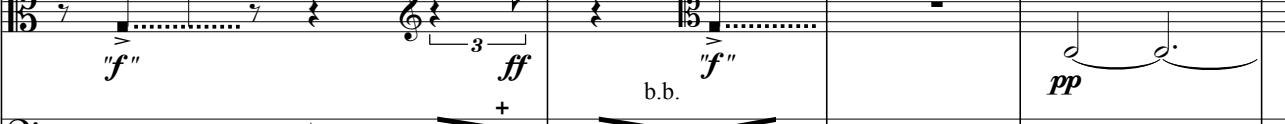
Fl. flz. 

Perc. 

Pno. 

Vln. "ff" arco b.b. 

Vla. "f" 

Vc. f+ 

**3** **8** **5** **3**

VIBRAPHONE diatonic finger gliss.

senza ped. "ff"

toneless gliss. "ff"

b.b. "ff" arco "f" b.b. "f" pp

85 **3** ↓↑↓↑ 3 ↓↑ **4** flz. ↓↑ 3 ↓↑ **3** flz. ↓↑ 3 ↓↑ **4**

Fl./  
Picc. "ff" COW BELL CARDBOARD  
drum stick on floor

Perc. *mf* *mf* *mf*

Pno. *mp* *mf*

Vln. II b.b. pizz. arco b.b. l.t. 5

Vla. pizz. ff pizz. arco (ord.) ff pizz. l.t. 5 p l.t. 5

Vc. f mf f "ff" pizz. f "ff" arco l.t. 5 p 5

88 **4** ↑

Fl./  
Picc.

Perc.

Pno.

Vln. pizz. ff arco l.t. 5 l.t. 5 l.t. 5

Vla. l.t. 5 p l.t. 5 l.t. 5 l.t. 5 l.t. 5

Vc. ppp p ppp p ppp p ppp p ppp

91 **5**

F1/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

l.t. 5 l.t. 5 l.t. 5

**G**

Flz. 3 ↓ ↑ 3 ↓ ↑ 4

Fl/ Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

94 **5** **4**

Fl/ Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

mf 3 ↓ ↑ 3 ↓ ↑ 4

mp 3 3 6

l.t. 5 l.t. 5 l.t. 5 ff arco I pizz. # ff

pizz. ff b.b. arco ff

l.t. 5 l.t. 5 l.t. 5 ff

**f**

**f** f+

p ppp p ppp p ppp

96 **4**

Fl/Picc. flz.  $\downarrow \uparrow \downarrow \uparrow$  **3**  $\downarrow \uparrow$  flz.  $\downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow$  **4**

Perc.

Pno.

Vln. arco b.b. II pizz. arco b.b. pizz.

Vla. pizz. arco b.b. "f" arco b.b. "f" pizz.

Vc. "ff" mf ff<sup>3</sup> "ff" ff "ff" f "ff" f mf

**2**

99 **4**

Fl/Picc.  $\uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow$  flz. **3**  $\downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow \uparrow \downarrow$  flz. **sfpp**

Perc.

Pno.

Vln. arco l.t. ff pizz. (pizz.)

Vla. l.t. ff ff "ff" ff b.b.

Vc. f p l.t. 5 ppp f+ "ff" ff pizz. mf

101

Fl/Picc. flz. flz. flz.

Perc.

Pno.

Vln. arco II l.t. pizz. arco II pizz.

Vla. b.b. ff b.b. ff

Vc. + arco l.t. pizz.

**=**

103

Fl/Picc. BONGO  
rubberball on stick

Perc.

Pno. prep. toneless pizz.

Vln. arco l.t. b.b. bow on instrument body

Vla. l.t. ff l.t.

Vc. arco p l.t. pizz. ff

**$\frac{3}{4}$  FLUTE       $\frac{4}{4}$**

**H**

**106**

**$\text{♩} = 110$**

**5**

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

CARDBOARD on floor      BONGO  
rubberball on stick

*mf*      *p*

*mp*

*pizz.*      *(pizz.)*

*ff*      *ff*      *ff*

*pizz.*      *arco*      *b.b.*

*mf*

*f*      *mf*

**108**

**5**

**4**

**4**

**5**

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

**PICCOLO**

**COW BELL**  
drum stick

*mf*      *p*

*mf*      *mf*

*pizz.*      *arco*

*ff*

*pizz.*      *ff*      *pizz.*

*mf*      *mf*

*f*      *mf*

110 **5**

Fl./  
Picc. *p* "ff"

Perc. *mf*

Pno. *pizz.* arco *pizz.*

Vln. *pizz.* *mf* *ff* arco *pizz.*

Vla. *pizz.* arco *pizz.* *arco* *pizz.* arco

Vc. *f* *mf* *f* *mf*

**4**

**5**

CARDBOARD on floor

112 **5**

Fl./  
Picc. *p* "ff"

Perc. *mf* *mf*

Pno. *pizz.* arco *pizz.* arco *pizz.* 6

Vln. arco *mf* *ff* *pizz.* arco *pizz.*

Vla. *pizz.* arco *pizz.* arco *pizz.* *mf* *pizz.*

Vc. *f* *mf* *f* *mf*

**4**

**5**

CARDBOARD on floor COW BELL  
drum stick

114 **5**

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*p*      "ff"      *p*

*mf*      *mf*      *mf*

pizz. arco      pizz.      ff      mf

pizz. arco pizz.      arco      pizz. arco

pizz.      arco      pizz.      arco      pizz. arco

*f*      *mf*      *f*      *mf*

**2**  $\text{♩} = 66$  **5**

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

*f*      *mf*

**3**

**I**

FLUTE **5** FLUTE  
118 **4** **2** **5**

Fl./  
Picc.

BONGO  
rubberball on stick

LOG DRUM

Perc.

Pno. prep.  
cluster: white keys

Vln. arco l.b.  
(legno battuto) b.b. 3 l.b. b.b. l.b. b.b. l.b. b.b. l.b. b.b. damp

Vla. "ff" arco l.t. 5 5 5 5 pp molto b.b.

Vc. pizz. arco l.b. pizz. arco l.b. pizz. arco l.b. pizz. arco l.b. b.b. 3 "f"

**5** **3** **4** **2**

Fl./  
Picc. **4** **4** **4** **4**

Perc.

Pno. toneless pizz.

Vln. pizz.

Vla. bow on instrument body

Vc. "ff"

K

123 **2** **3** **4** tongue ram **2** **4**

F1/ Picc. **ppp** BONGO rubberball on stick LOG DRUM **"fff"** SANDPAPER

Perc. **f** **p** **f** **p** toneless pizz. **5** **p** ord.  $\frac{15}{ma}$  prep.

Pno. prep. **"fff"** **ppp** prep. **3** arco vertical bowing

Vln. **f** **#** arco l.b. b.b. l.b. **pizz. p** arco "f" bow on instrument body

Vla. "f" arco l.t. **p** **5** hammer on **p** **3** "ff" arco b.b.

Vc. pizz. l.b. pizz. l.b. "fff" "f"

**fff** **p** **fff** **p**

127 **3** **4** flz. **2** **4** **5**

F1/ Picc. **"fff"** **pp** **"f"** **5** **5** GUERO credit card SANDPAPER GUERO

Perc. **5** **pp** **p** **pp**

Pno. **ppp** toneless gliss. **"f"** **3** **ppp** **3** toneless gliss. **"f"**

Vln. very high pitch, finger between fingerboard and bridge I b.b. I pp bow on instrument body l.b.

Vla. **3** **p** vertical bowing b.b. **pp** b.b. **"f"** **ff** **3** **p**

Vc. "f" **pp** b.b. "f" "f" **f**

130 **5** *flz.* **2** **3** *flz.* **5**

Fl/Picc. *'fff"* *pp* *'fff"* *pp*

Perc.

Pno.

Vln. b.b. *pp* b.b. *f*

Vla. *pp* b.b. *pp* b.b. *pp*

Vc. *pp* b.b. *pp*

*pp* *pp*

**5** *j = 99* **3** *j = 66* **5** **3**

Fl/Picc. *ppp* BONGO rubberball on stick

Perc. LOG DRUM *ff* *ff* *p* *f* *p* *f* *p*

Pno. prep. *ff* *#f* *f* *b.b.* *l.b.* *b.b.* *l.b.* *b.b.* *l.b.*

Vln. *"ff"* *l.t.* *5* *5*

Vla. *pizz.* *l.b.* *arco* *l.b.* *arco* *l.b.* *pizz.* *l.b.*

Vc. *"fff"* *"fff"* *p* *"fff"* *p* *"fff"* *p*

**L**

136 **3** **4** flz. **2** **4** **3** **4**

F1/ Picc. "ff" (b) **pp** "f" **3** GUERO credit card

Perc. SANDPAPER **p** **5** **5** **3** **pp**

Pno. **ppp** toneless gliss. **pp**

Vln. b.b. b.b. bow on instrument body **pizz.** **3**

Vla. b.b. b.b. b.b. "ff" very high pitch, finger between fingerboard and bridge **p**

Vc. arco b.b. I l.b. pizz. bow on instrument body **ff** **ppp**

139 **2** **4** **3** **5**

Fl/ Picc. GUERO COW BELL drum stick **f**

Perc. **p** **mf**

Pno. prep. **ff** **6**

Vln. **3**

Vla. **3**

Vc. pizz. **p** **3**

**M**

*I43* **5** **4**

Fl./Picc. *pppp*

Perc.

GUERO  
credit card

Pno.

Vln. high pitch,  
finger where fingerboard ends

Vla. high pitch,  
finger where fingerboard ends

Vc. high pitch,  
finger where fingerboard ends

III I (pizz.) **p** **p**

II I III I (pizz.) **p** "fff"

I II I (pizz.) **p** "fff"

**146**

Fl./Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

**3** **4** **4**

149 

F1/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.





151

F1/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

slap tongue

"f"



153

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

155

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

N

157

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

159

**3**

**4**

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

162

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

164

Fl/  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

slap tongue

*f*

166

Fl./  
Picc.

Perc.

Pno.

Vln.

Vla.

Vc.

**O**

**3** ord. **4** **4**

**ppp**  
BONGO  
rubberball on stick  
LOG DRUM

**f p < f p < f p <**

prep.  
**f #** arco  
b.b. l.b. b.b. 3 l.b. b.b. 3 l.b.

"**ff**" arco l.t. 5  
pizz. arco l.b. pizz. arco l.b. pizz. arco l.b.

**fff** "p" "**fff**" "p" "**fff**" "p"

**4** **4** **5** **8**

**169** **4** **84** **66** **3** **4** **5** **8**

Fl./  
Picc.

VIBRAPHONE  
diatonic finger gliss.

Perc.

COW BELL **f**

LOG DRUM **3** **3** **3**

**f p < f p <**

senza ped.

**fff** **ff** **ff**

LOG DRUM **3** **3** **3**

**ppp**  
BONGO  
rubberball on stick

Pno.

toneless gliss. **ff**

Vln.

Vla.

Vc.

**fff** **pp** **fff** **p** **fff** **p** **fff**

**P**

Fl/Picc. 171 **5**  
**5**  
**8**  $\text{♩} = 99$  **2**  
**4** flz.  $\nearrow$  flz.  $\nearrow$   
*pppp*  $p\text{--}^3\text{ff}$   $p\text{--}^3\text{ff}$

Perc. LOG DRUM  
*ff*  $ff\ p \leftarrow f\ p \leftarrow$   
*toneless pizz.*

Pno. **cluster: black keys**  
*fff*  $ff\#f\ f$   
*pizz.* arco behind bridge

Vln. **p** bow on instrument body

Vla. **ff**

Vc. **pizz.**  $\wedge\wedge\wedge\wedge\wedge$  **fff**  $p$  **fff**  $p$

Fl/Picc. 175 flz. **3**  
**4** flz.  $\downarrow\uparrow$  **2**  $\downarrow\uparrow\downarrow\uparrow\downarrow$  **4**  
*GUERO* **p** drum stick *COW BELL* **pp** **f** *SANDPAPER* *GUERO* drum stick  
*drum stick* *drum stick* *SANDPAPER* *drum stick*

Perc. **pp** **mf** prep. **p** **pp**  
*prep.* *15ma* *prep.* *15ma*

Pno. toneless gliss. **ff** **6** toneless gliss.  
*ff* **3** **ppp** **3** **f**

Vln. b.b. **f** b.b. **pp** **f** II **pp**  
*b.b.* *b.b.* *b.b.* vertical bowing *b.b.* *b.b.* vertical bowing

Vla. **f** **pp** **3** **ff** **3** **f** **ff** **3** **f**

Vc. **f** **pp** **3** **f** **3** **f**

Q

178 **4** flz. **3** **2** 5 "f" **3** **4** **4**

Fl/Picc. *fff* pp "f" SANDPAPER Q GUERO credit card

Perc. — *p* *15ma--1*

Pno. *ppp* toneless gliss.

Vln. bow on instrument body *p* b.b. *f* l.b. *p*

Vla. b.b. *pp* b.b. *f* I vertical bowing

Vc. b.b. *ff* vertical bowing bow on instrument body *f*

181 **4** **4** **2** **3** **4** **4**

Fl/Picc. *fff* "f" SANDPAPER GUERO

Perc. — *p* *15ma--1* *pp*

Pno. *ppp* toneless gliss.

Vln. l.b. vertical bowing *f* *f* *p* bow on instrument body

Vla. b.b. *f* I vertical bowing *pp* l.b.

Vc. b.b. *ff* vertical bowing bow on instrument body *p*

35

183

Fl./Picc. flz. 3 3 3 3 **5** ♦ = 84

Perc. "fff" **4**

VIBRAPHONE diatonic finger gliss.

Pno. senza ped. "ff"

Pno. toneless gliss.

Vln. b.b. 3 b.b.

Vla. b.b. 3 pp

Vc. b.b. 3 pp

**R**

186 8 5 ↓ ↑ ↓ ↑ ↓ ↑ ↓ 4 flz. ↑ flz. ↑ flz. ↑ flz. ↑ 3 4

Fl./Picc. "f" p 3 "ff" p 3 "ff" p 3 "ff" p 3 "ff"

Perc. BONGO rubberball on stick LOG DRUM

Pno. SANDPAPER GUERO toneless gliss. 3

Pno. 15ma-1 p pp f

Vln. vertical bowing II behind bridge

Vln. "f" pp

Vla. bow on instrument body

Vc. b.b. 3 pizz. arco l.b. pizz. arco l.b. pizz. arco l.b. pizz. arco l.b.

**R**

186 8 5 ↓ ↑ ↓ ↑ ↓ ↑ ↓ 4 flz. ↑ flz. ↑ flz. ↑ flz. ↑ 3 4

Fl./Picc. "f" p 3 "ff" p 3 "ff" p 3 "ff" p 3 "ff"

Perc. BONGO rubberball on stick LOG DRUM

Pno. SANDPAPER GUERO toneless gliss. 3

Pno. 15ma-1 p pp f

Vln. vertical bowing II behind bridge

Vln. "f" pp

Vla. bow on instrument body

Vc. b.b. 3 pizz. arco l.b. pizz. arco l.b. pizz. arco l.b. pizz. arco l.b.

**S**

188  $\frac{3}{4}$   $\text{j} = 84$

F1/  
Picc.

VIBRAPHONE  
diatonic finger gliss.

Perc.

"**ff**" senza ped.

Pno.

toneless gliss.

"**ff**"

Vln.

b.b.

Vla.

"**pp**"

Vc.

**==**

191  $\frac{5}{4}$  flz.  $\frac{4}{4}$  flz.

F1/  
Picc.

pp

diatonic finger gliss.

Perc.

"**ff**" senza ped.

Pno.

toneless gliss.

"**ff**"

Vln.

b.b.

Vla.

"**pp**"

Vc.

b.b.

"**pp**"

194 flz. 3 3 3 2

Fl/Picc. Perc. Pno.

Vln. b.b. 3 3 3 3

Vla. 3 3 3 3

Vc. 3 3 3 3

197 2 4 flz. 3 3 3 5 4

Fl/Picc. Perc. Pno.

Vln. b.b. 3 3 3 3

Vla. 3 3 3 3

Vc. 3 3 3 3